

CanSkate Information Session

September 2023







About CanSkate

- Pre-CanSkate is a learn to skate program designed for skaters 3 to 5 years of age that have never skated before or have little skating experience.
- The CanSkate program is for skaters 5 years and older and the curriculum is organized into three Fundamental Areas, divided into six stages of learning.
- When your child joins the program, they become a member of Skate Canada and receives a unique Skate Canada membership number
- Many renowned figure skaters/hockey players/speed skaters started with CanSkate





Goals of the Program

- Develop skating movement skills (go, stop, turn, jump, spin)
- Promote motor skills (agility, balance, coordination, speed, rhythm)
- Be coach-directed with assistance from qualified Program Assistants
- Develop self-confidence and focus
- Have fun!

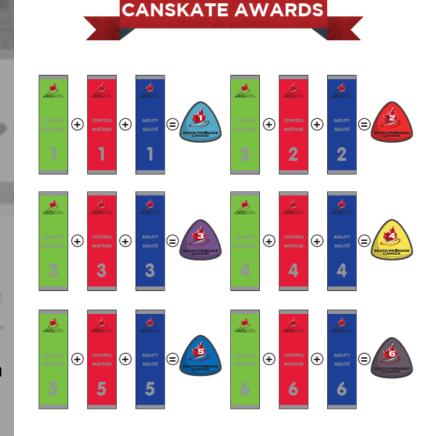




Program Details

The ABC's of CanSkate:

- ➤ Agility Turning and jumping skills
- **▶** Balance Forward skills, pushing technique and edges
- **Control** − Backwards skills, stopping and speed
- These movements are organized into 6 stages
- When a skater passes all elements in an area (A, B or C), they are rewarded with a ribbon
- Once a skater has received all 3 ribbons of the same stage, they are rewarded with a badge
- •Awards and incentives are provided throughout the season to motivate and encourage skaters.
- •Look on the table in the lobby for your child's envelope





The CanSkate Program

		STAGE 1	STAGE 2	STAGE 3	STAGE 4	STAGE 5	STAGE 6
	BALANCE	SKATE FORWARD: © Fail down & get up © Fwd push/glide sequence © Fwd 2-foot glide © Fwd 2-foot sit glide	SKATE FORWARD: □ Fwd 2-foot sculling □ Fwd 2-foot to 1-foot glide □ R □ L □ Fwd push/glide sequence EXTREME: □ Fwd 1-foot glide with speed □ R □ L	SKATE FORWARD: Of the stationary blade push (T, V or L) Of R O L Find 2-foot slalom Find circle thrusts OCW OCW Walking crosscuts OR OL EXTREME: OF W2-foot to 1-foot curve glide OR OL	SKATE FORWARD: O Fwd crosscuts O CW Fwd inside slalom Fwd outside slalom EXTREME: Fwd drag SPINS & SPIRALS: Fwd spiral HOCKEY & RINGETTE: O Fwd "V" start	SKATE FORWARD: O Ewd crosscuts - figure 8 O Ewd push/glide sequence EXTREME: O Fwd perimeter stroking with jumps O Inside spread eagle O Fwd 1-foot slalom HOCKEY & RINGETTE: O Running lateral crossovers	SKATE FORWARD: D Fwd power crosscuts D CW D CCW Fwd perimeter skating with crosscuts C CW D CCW Fwd outside edges Fwd 1-foot slalom EXTREME: D Fwd shoot the duck D Fwd sprimeter skating with side stops SPINS & SPIRALS: D Fwd sprimeter HOCKEY & RINGETTE: D Fwd "crossover" acceleration
		4/4 checkmarks required Date:	4/4 checkmarks required Date:	5/5 checkmarks required Date:	5/7 checkmarks required Date:	5/7 checkmarks required Date:	6/8 checkmarks required Date:
	CONTROL	STOP: Snow slide steps R D L SKATE BACKWARD: Bwd 2-foot skating/ walking Bwd 2-foot glide	STOP: □ Fwd stop SKATE BACKWARD: □ Bwd 2-foot sit glide □ Bwd 2-foot to 1-foot glide □ R □ L EXTREME: □ Bwd push/glide sequence	STOP: Fwd stop with speed R L Both SKATE BACKWARD: Bwd 2-foot sculling Bwd 2-foot to 1-foot glide R L Bwd push/glide sequence EXTREME: Bwd 1-foot glide R L R L	STOP: Bwd stop SKATE BACKWARD: Bwd circle thrusts CW = CCW Bwd 2-foot slalom EXTREME: Bwd 1-foot glide with speed Fwd 1-foot glide from blue line to blue line SPEED: Skate goal line to 1" blue line in 9 seconds or less	STOP: Fwd 2-foot side stop	STOP: □ Fwd 1-foot side stop □ Fwd 2-foot side stop with speed □ CW □ CCW SKATE BACKWARD: □ 8wd crosscuts - figure 8 □ 8wd perimeter skating with crosscuts □ CW □ CCW EXTREME: □ 8wd 1-foot slalom SPIN & SPIRALS: □ 8wd 1-foot spin SPEED: □ Skate perimeter of ice in 35 seconds or less
		3/3 checkmarks required Date:	3/4 checkmarks required Date:	5/5 checkmarks required Date:	5/6 checkmarks required Date:	6/7 checkmarks required Date:	6/8 checkmarks required Date:
	AGILITY	TURN: □ 2-foot turn □ CW □ CCW JUMP: □ 2-foot jump EXTREME: □ Fwd skating perimeter of ice	TURN: ☐ Fwd 2-foot turn ☐ Bwd 2-foot turn ☐ Fwd 180 glide turn ☐ CW ☐ CCW JUMP: ☐ Fwd 2-foot jump	TURN: □ Fwd 2-foot quick turn □ Bwd 2-foot quick turn □ Fwd 360° step turn JUMP: □ Bwd 2-foot jump EXTREME: □ Fast fwd perimeter skating □ CW □ CCW	TURN: Fwd 1-foot turn (small curve) F FQ	TURN: Fwd 1-foot turn (large curve)	TURN: Fwd 180° step turn (mohawk)
		3/3 checkmarks required Date:	4/4 checkmarks required Date:	5/5 checkmarks required Date:	5/6 checkmarks required Date:	6/7 checkmarks required Date:	6/8 checkmarks required Date:
633		STAGE 1 BADGE: Date:	STAGE 2 BADGE: Date:	STAGE 3 BADGE: Date:	STAGE 4 BADGE: Date:	STAGE 5 BADGE: Date:	STAGE 6 BADGE: Date:





Features of the MSC Program

- The MSC CanSkate session is run on a 50-minute format as follows:
 - 5 minute warm-up
 - 3 x 10 minute group lessons
 - 12 minute Fun Zone
 - 3 minute Cool Down
- Warm-ups are done to music to get skaters involved
- Fun Zone reinforces the skills that are taught in the group lessons through practice and repetition
- Skaters are assessed on a weekly basis (sometimes more frequently)
- If you're interested in faster progression, **private lessons** can be arranged with any of our StarSkate coaches (to be given after the group lessons)





Our Coaching Staff

- Black Jackets NCCP Coaches on all CanSkate & PreCanskate Sessions
- Red Sweaters Program Assistants (StarSkate Volunteers)
- CanSkate Coordinator Candice Glover







National Standards vs. Our Program

Skate Canada Requirement

- Minimum 1:10 coach/PA to skater ratio
- •Minimum 10 minute lesson to each group by a NCCP coach
- •Minimum of 90% movement throughout the session
- Age appropriate music

MSC Program

- < 1:10 coach to skater ratio</p>
- •30 minutes of group lessons by a NCCP coach for all skaters
- •99% movement throughout the session
- •Fun, energizing music that informs skaters of segment changes





Required Equipment – every session

Skaters joining our CanSkate program should wear the following equipment **every** session:

- 1.CSA approved **helmet** MANDATORY
- 2. Proper fitting Figure or Hockey skates with hard skate guards
- 3. Proper clothing layers are best

4. Gloves or mittens

5. Markham Skating Club issued **Name badge** (identifies which group the child is in) – available the first session

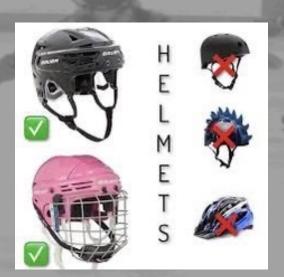




Important Equipment information

Helmet guidelines

- •CSA approved <u>hockey helmets</u> are <u>mandatory</u> for ALL CanSkaters up to and including Stage 5 as well as Pre-CanSkaters
- •The helmet and strap should be adjustable and the fit should be snug
- •Face mask/cages are optional but recommended for beginners





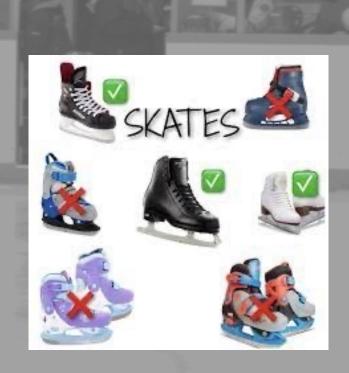




Important Equipment information

Skate guidelines

- •Hockey or figure style skates with <u>laces</u> are recommended rather than clips or dials
- •Sharpen skates when purchased and re-sharpen after approx. 30 hours of skating
- No walking on concrete/hard surfaces without hard skate guards
- Wipe the blades dry after every use
- •The bottom pick on figure skates <u>should not</u> be removed it is part of the design of figure skates and is essential for proper balance







Important Equipment information

Clothing guidelines

- Clothing should provide warmth but is not too bulky or restrictive
- •Wind pants or track pants over long comfortable pants are recommended
- •Coaches draw circuits on the ice using bingo dabbers that may stain clothes. Please take this into consideration when choosing clothing for skating lessons
- Mittens and gloves are required







Beyond CanSkate – Figure Skating

- Eligible to join StarSkate Novice session after CanSkate Stage 5
- Introduction to basic figure skating elements and skills
- Private lessons are highly recommended at this level as the program is less structured but still includes a stroking class and <u>2 group</u> lessons
- Once a basic set of figure skating skills is achieved, skaters can then work towards an individual freeskate program or so-called 'solo'
- Many skaters start to test and compete at this level





Beyond Canskate – PowerSkate

- Eligible to join PowerSkate after CanSkate Stage 5
- Geared towards hockey and ringette players
- Skating skills, techniques and performance drills required in game situations are taught
- Not only about straight-line acceleration (power and speed) but also about the edge quality (balance, control and agility)
- Tuesdays 7:10-8:00pm: Younger players (min. 6yo)
- Tuesdays 8:10-9:00pm: More advanced players (min. 8yo)
- Require hockey skates, gloves, a stick and helmet
- Very limited spots





The Loft

- Located under the timekeeping clock to the left of the Waxers' door – opposite end of the arena from the lobby
- Costumes Halloween, school plays, dance recitals
- Test/competition dresses & boys shirts/pants (\$10-\$25)
- One time or full season rentals
- Book an appointment at costumes@markhamskatingclub.com.
- Watch for extended Halloween hours









